

## **DAVID C. DRISKELL PARK PHASE 2A**

### **Project Overview**

Design development for renamed park, bringing forward the selected concept from Reimagining Magruder Park with new programming & park elements, based on the life work of artist David C. Driskell. The goal is a set of design deliverables, coordinated to meet the City's phasing goals, at a level of detail suitable for robust costing and nearing a permit-ready level for the landscape design. Architectural design will be complete through schematic design. NDC will facilitate a process to ensure community input drives the design direction and there is a robust feedback loop created for dialog and discussion. The Bradley Site Design and UrbanBiology LLC team will provide landscape design, civil engineering, and material selections for the refined design. Michael Marshall Design will provide architectural and interior design, including structural, mechanical, electrical, and plumbing engineering.

### **Project Team**

<b>Neighborhood Design Center</b>	Project lead, community engagement, storytelling Contact: Allie O'Neill, Program Director, <a href="mailto:aoneill@ndc-md.org">aoneill@ndc-md.org</a>
<b>Bradley Site Design</b>	Landscape design, Stormwater engineering Contact: Sharon Bradley, Principal, <a href="mailto:sbradley@bradleysitedesign.com">sbradley@bradleysitedesign.com</a>
<b>UrbanBiology LLC</b>	Design, Programming, Landscape Management Contact: Marita Roos, Principal, <a href="mailto:maritaroos@urbanbiology.net">maritaroos@urbanbiology.net</a>
<b>Michael Marshall Design</b>	Architecture Contact: Michael Marshall, Principal, <a href="mailto:michael@mmarshalldesign.com">michael@mmarshalldesign.com</a>

### **Project Phases**

The project will be broken into three tasks:

- Analysis
- Design Concept Refinement
- Design Development

At the project's conclusion, the City will have drawings that will support permitting, budgeting, project phasing, and construction document development.

## Task 1: Analysis

During this phase, the design team will update the previously completed environmental analysis with information on stormwater, flooding, erosion, significant plants, managed gardens, restoration areas, prevalence of invasive species, etc. The team will update the park user analysis through interviews with current park patrons and information about potential functions gained from the Phase 1 roundtable discussions and additional follow up with City staff.

Landscape architects Bradley Site Design will overlay the existing park map with the proposed design and note potential impacts, including areas for ecological enhancement. The team will interview park management staff and document the intensity of maintenance needed for each current area as a baseline for landscape management. This task will provide the basis for Task 2, which will include community input and ideas for design refinement.

- Site Visit & Kick Off Meeting
- Environmental Analysis
- Park user analysis and updates based on new programming and exhibits
- Coordination with City and County agencies

NOTE: a park survey is not included in scope of work. Ordering a survey for the entire park to include topography, tree locations, utility locations, existing features, and boundaries is the responsibility of the City. Work shall not commence past Task 1 until a survey is received by the project team.

## Task 2: Design Concept Refinement

The design team will share with Hyattsville residents results from the Phase 1 roundtables, which focused on the themes of David C. Driskell's life and work. Guiding principles, established in phase 1, will be used as a basis to assess and refine the design concept developed in previous work (Reimagining Magruder Park). The team will engage residents through site walks, workshops, and social media postings. As a result of these engagements, the team will have a definitive list of elements to include, to refine, and to rethink for the final park design. Long-term placemaking elements will be proposed during this phase of work. An architectural team will

work with the city and residents to define the program for the new community center and establish a visual language for the building. Concepts for stormwater management in natural areas and impervious areas will be introduced, based on revised flood maps and engineering insights.

- Community engagement
- Precedent research
- Architectural program analysis & conceptual for community center
- Meetings with city
- Design updates
- Plan & Presentation graphics for storytelling and fundraising
- Coordination with City staff for outreach and engagement, social media postings

## Task 3: Design Development

Ideas and concepts refined in Task 2, including landscape design, architectural design, and stormwater engineering will be further developed. Design development will include a level of specificity to include materials (basis of design) and quantities described to the level where we can cost all facilities. A phasing plan will break out projects into probable sequencing order for packaging into permit and construction documents. This phase includes architectural design development and engineering design for the community center (structural, mechanical, electrical, and plumbing) and miscellaneous elements across the site including lighting (electrical), art elements (structural and electrical), and boardwalks (structural).

- Landscape Design Refinement
- Programming Ideas for park
- Architectural schematic design for community center
- Stormwater engineering design for building & paved areas (includes pervious pavement with green infrastructure)
- Landscape design for planting exhibits, overall park
- Meetings with City

## Deliverables

**Task 1:** Well-researched diagrams and updated park plans with important elements identified

**Task 2:** Community approval of design concept refinements, architectural concept for the community center, Refined landscape plan for the park, presentation graphics and renderings for storytelling and fundraising

**Task 3:** Final park-scale landscape design with site programming and elements clearly defined, Phasing plan with probable construction sequencing and opinion of costs by phase, Architectural schematic design for the community center

## Future Phase (Not in Proposal)

Design Development

Construction Documents and Permit Set (Landscape Design and Architecture)

## Project Fee

**Task 1:** \$20,000.00

**Task 2:** \$325,000.00

**Total Cost: \$345,000.00**

## Timeline

Project planned to start in April of 2023 and be complete in 6 months.